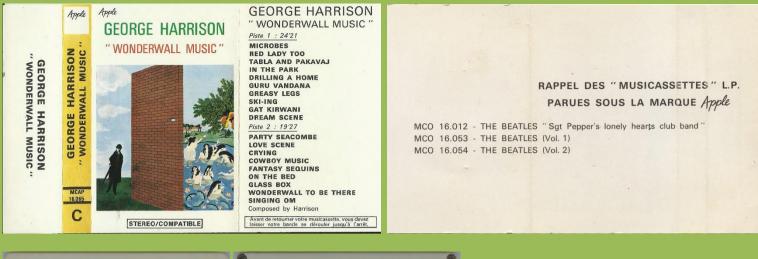
APPLE MCAP 16.065 – WONDERWALL MUSIC





EMI/APPLE 2C 546-04 741/2 – ALL THINGS MUST PASS [Two Cassettes]



The following musicians contributed to this recording

Drums and Percussion: Ringo Starr, Jim Gordon, Alan White

Bass Guitar: Klaus Voormann, Carl Radle Keyboard:

Keyboard: Gary Wright, Bobby Whitlock, Billy Preston, Gary Brooker Pedal Steel Guitar: Pete Drake

Guitar: George Harrison, Dave Mason Tenor Saxophone: Bobby Keyes

Trumpet: Jim Price Rhythm Guitars and Percussion: Badfinger

Mal Evens: Tea, Sympathy and Tambourine

and introducing: The George O'Hara-Smith Singers

Orchestral Arrangements by: John Barham

GEORGE HARRISON ALL THINGS MUST PASS

@ 1970

I'd have you any time* My Sweet Lord Wah-Wah Isn't it a pity (version 1) What is life

If not for you^{**} Behind that locked door Let it down Run of the mill Beware of darkness Apple Scruffs All composed by: GEORGE HARRISON except *GEORGE HARRISON/BOB DYLAN and **BOB DYLAN

All published by: HARRISONGS except *HARRISONGS/FELDMAN and **FELDMAN

Produced by: GEORGE HARRISON and PHIL SPECTOR for Apple Records

Engineers: Ken Scott and Philip McDonald Package Design and Photograph by: Tom Wilkes and Barry Feinstein for Camouflage Productions.

An Apple Record (An E.M.I. Recording)

Cassette 1



Made in EEC

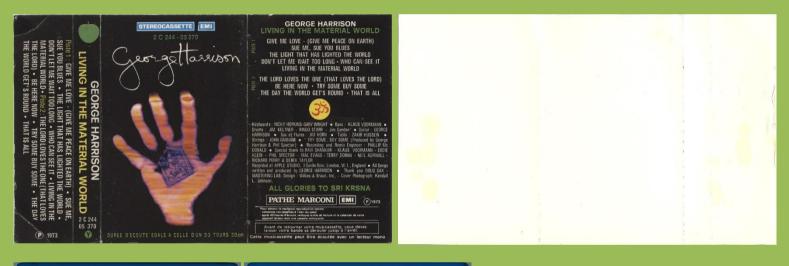




2 C 546-91 72 BEORGE HARRISON LL THINGS MUST PASS Provide Beoerding P 1970 P 1970 P 1970 Cost droits du producteur phonographique et du propriéculon publique, rediselifisance et du propriéculon publique et du propriéculon publique, rediselifisance et du propriéculon publique et du propriéculon publication du pub

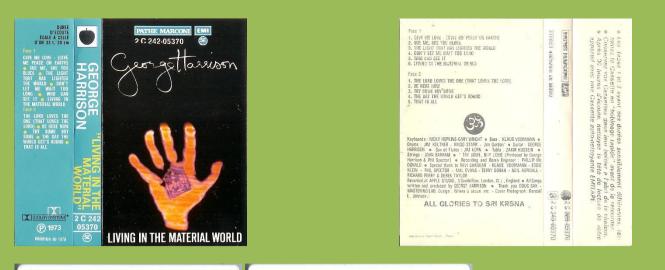
Made in EEC

EMI/APPLE 2C 244-05370 – LIVING IN THE MATERIAL WORLD



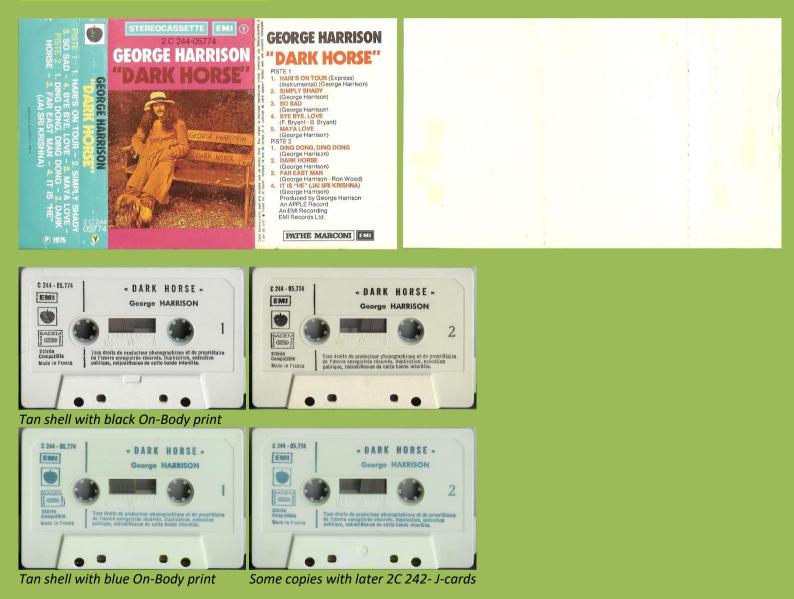


EMI/APPLE 2C 242-05370 – LIVING IN THE MATERIAL WORLD

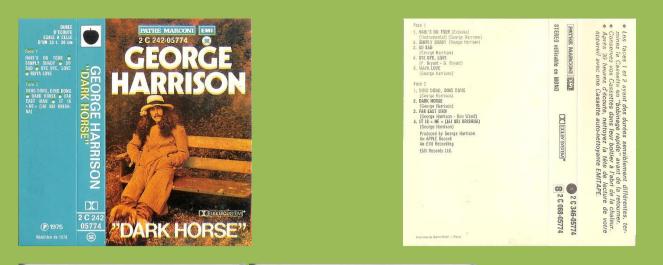




EMI/APPLE 2C 244-05774 – DARK HORSE



EMI/APPLE 2C 242-05774 – DARK HORSE

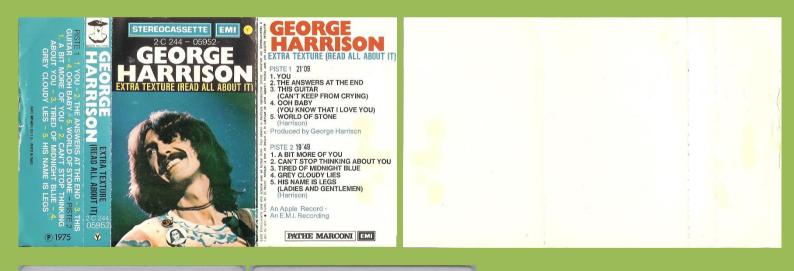






Tan shell, blue On-Body print

EMI/APPLE 2C 244-05952 – EXTRA TEXTURE



-

SACEM

de l'asuvra enra



Tan shell

